CASE STUDY HOW WE TRIPLED A CLIENT'S RETENTION RATE BY RICHARD MILLINGTON WWW.FEVERBEE.COM



MOST MEMBERS AREN'T GOING TO STICK AROUND

Figure 11. Community Member Tenure

bracket/ comm_id	total users	% single post	% tenure less than 30 day	% tenure less than 90 days	average user tenure	а
Ex-Small	40129	38.3%	73.0%	80.9%	80.7	
2	297	39.7%	87.5%	91.6%	48.5	
6	474	38.6%	57.2%	63.3%	222.3	
7	581	53.7%	74.4%	79.3%	84.3	
8	1403	54.8%	90.2%	95.8%	12.0	
13	788	33.6%	62.7%	71.2%	135.3	
15	932	35.3%	71.7%	81.7%	63.8	
18	191	28.8%	69.1%	82.7%	68.2	
21	296	25.7%	71.3%	77.4%	109.7	
22	1777	53.7%	87.8%	92.3%	36.4	
24	790	36.8%	64.6%	73.8%	108.2	
29	194	37.1%	74.2%	80.9%	63.5	
33	1354	38.1%	70.6%	80.0%	62.9	
40	676	40.4%	75.9%	84.9%	39.9	
44	564	47.5%	72.7%	80.7%	60.6	
45	749	53.0%	84.5%	98.3%	11.3	
46	233	35.2%	69.1%	78.1%	82.5	
47	163	18.4%	54.6%	63.8%	98.4	

Figure 11. Community Member Tenure

bracket/ comm_id	total users	% single post	% tenure less than 30 day	% tenure less than 90 days	average user tenure	av
Ex-Small	40129	38.3%	73.0%	80.9%	80.7	
2	297	39.7%	87.5%	91.6%	48.5	
6	474	38.6%	57.2%	63.3%	222.3	
7	581	53.7%	74.4%	79.3%	84.3	
8	1403	54.8%	90.2%	95.8%	12.0	
13	788	33.6%	62.7%	71.2%	135.3	
15	932	35.3%	71.7%	81.7%	63.8	
18	191	28.8%	69.1%	82.7%	68.2	
21	296	25.7%	71.3%	77.4%	109.7	
22	1777	53.7%	87.8%	92.3%	36.4	
24	790	36.8%	64.6%	73.8%	108.2	
29	194	37.1%	74.2%	80.9%	63.5	
33	1354	38.1%	70.6%	80.0%	62.9	
40	676	40.4%	75.9%	84.9%	39.9	
44	564	47.5%	72.7%	80.7%	60.6	
45	749	53.0%	84.5%	98.3%	11.3	
46	233	35.2%	69.1%	78.1%	82.5	
47	163	18.4%	54.6%	63.8%	98.4	

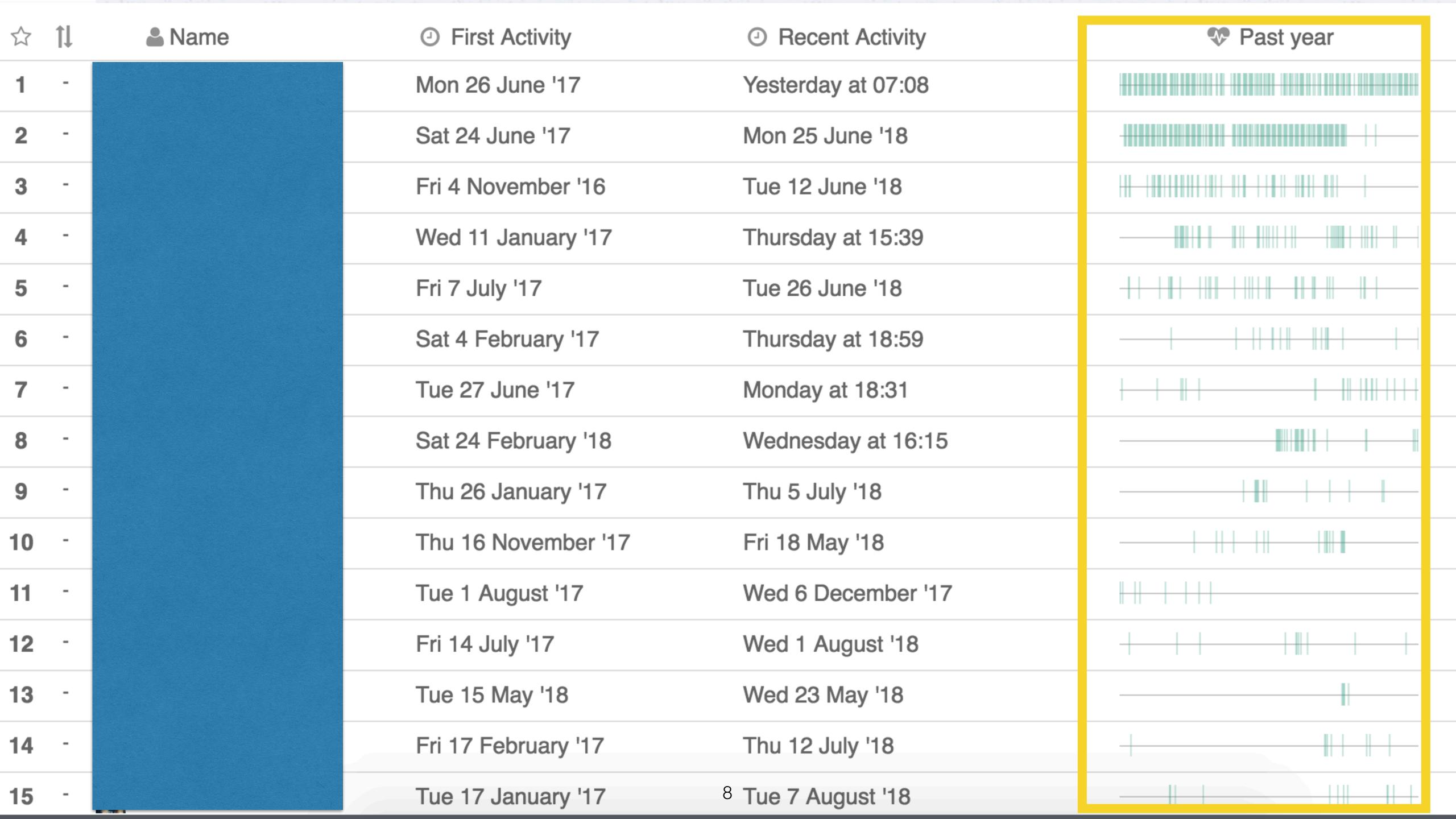
Figure 11. Community Member Tenure

bracket/ comm_id	total users	% single post	% tenure less than 30 day	% tenure less than 90 days	average user tenure	а
Ex-Small	40129	38.3%	73.0%	80.9%	80.7	
2	297	39.7%	87.5%	91.6%	48.5	
6	474	38.6%	57.2%	63.3%	222.3	
7	581	53.7%	74.4%	79.3%	84.3	
8	1403	54.8%	90.2%	95.8%	12.0	
13	788	33.6%	62.7%	71.2%	135.3	
15	932	35.3%	71.7%	81.7%	63.8	
18	191	28.8%	69.1%	82.7%	68.2	
21	296	25.7%	71.3%	77.4%	109.7	
22	1777	53.7%	87.8%	92.3%	36.4	
24	790	36.8%	64.6%	73.8%	108.2	
29	194	37.1%	74.2%	80.9%	63.5	
33	1354	38.1%	70.6%	80.0%	62.9	
40	676	40.4%	75.9%	84.9%	39.9	
44	564	47.5%	72.7%	80.7%	60.6	
45	749	53.0%	84.5%	98.3%	11.3	
46	233	35.2%	69.1%	78.1%	82.5	
47	163	18.4%	54.6%	63.8%	98.4	

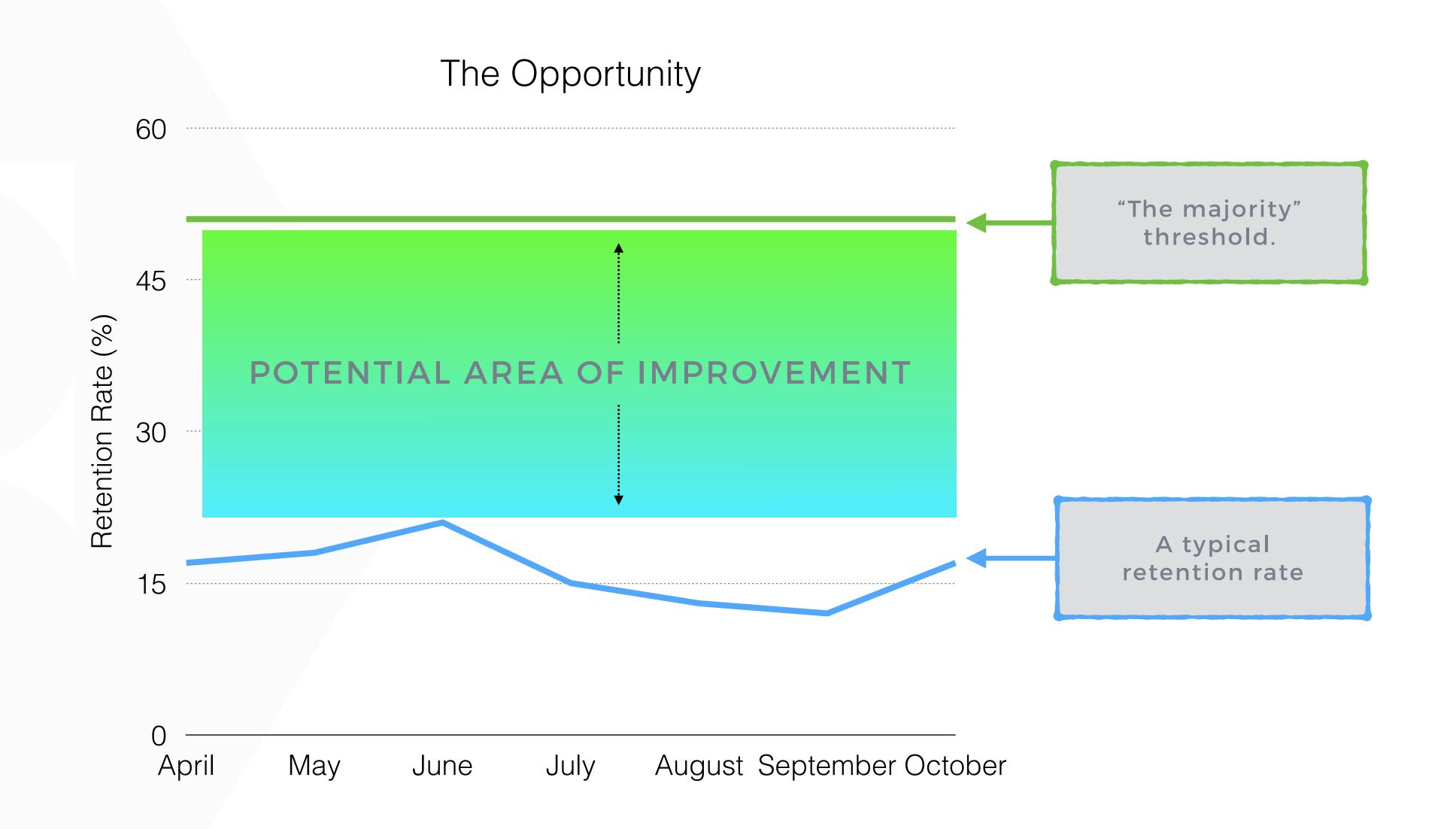
Figure 11. Community Member Tenure

bracket/ comm_id	total users	% single post	% tenure less than 30 day	% tenure less than 90 days	average user tenure	a۱
Ex-Small	40129	38.3%	73.0%	80.9%	80.7	
2	297	39.7%	87.5%	91.6%	48.5	
6	474	38.6%	57.2%	63.3%	222.3	
7	581	53.7%	74.4%	79.3%	84.3	
8	1403	54.8%	90.2%	95.8%	12.0	
13	788	33.6%	62.7%	71.2%	135.3	
15	932	35.3%	71.7%	81.7%	63.8	
18	191	28.8%	69.1%	82.7%	68.2	
21	296	25.7%	71.3%	77.4%	109.7	
22	1777	53.7%	87.8%	92.3%	36.4	
24	790	36.8%	64.6%	73.8%	108.2	
29	194	37.1%	74.2%	80.9%	63.5	
33	1354	38.1%	70.6%	80.0%	62.9	
40	676	40.4%	75.9%	84.9%	39.9	
44	564	47.5%	72.7%	80.7%	60.6	
45	749	53.0%	84.5%	98.3%	11.3	
46	233	35.2%	69.1%	78.1%	82.5	
47	163	18.4%	54.6%	63.8%	98.4	

☆ 1↓	Name	First Activity	Recent Activity	Past year
1 -		Wed 21 January '15	Mon 30 July '18	
2 -		Thu 24 October '13	Monday at 07:55	
3 -		Tue 26 May '15	Tue 17 July '18	
4 -		Tue 18 August '15	Monday at 23:32	
5 -		Wed 14 September '16	Tue 24 July '18	
6 -		Mon 16 February '15	Wednesday at 10:08	
7 -		Fri 10 July '15	Fri 4 May '18	
8 -		Thu 22 September '16	Thu 26 July '18	
9 -		Fri 11 December '15	Fri 27 July '18	
10 -		Tue 17 February '15	Fri 18 May '18	
11 -		Mon 2 October '17	Mon 30 July '18	
12 -		Mon 21 March '16	Mon 23 July '18	
13 -		Mon 12 October '15	Fri 20 July '18	
14 -		Wed 7 September '16	Wed 6 December '17	
15 -		Mon 23 March '15	Fri 1 December '17	+++







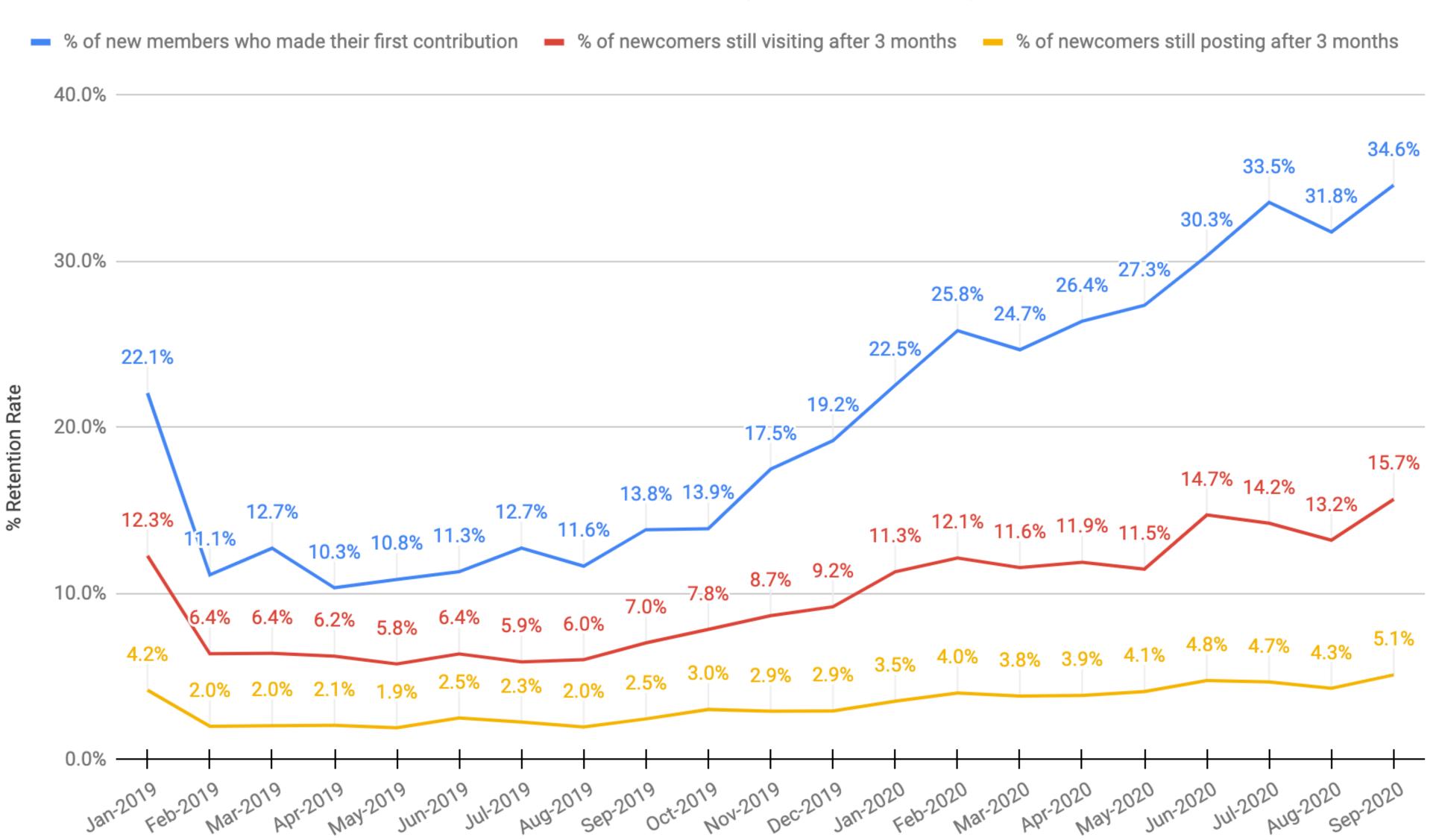


CASE STUDY HOW WE TRIPLED A CLIENT'S RETENTION RATES



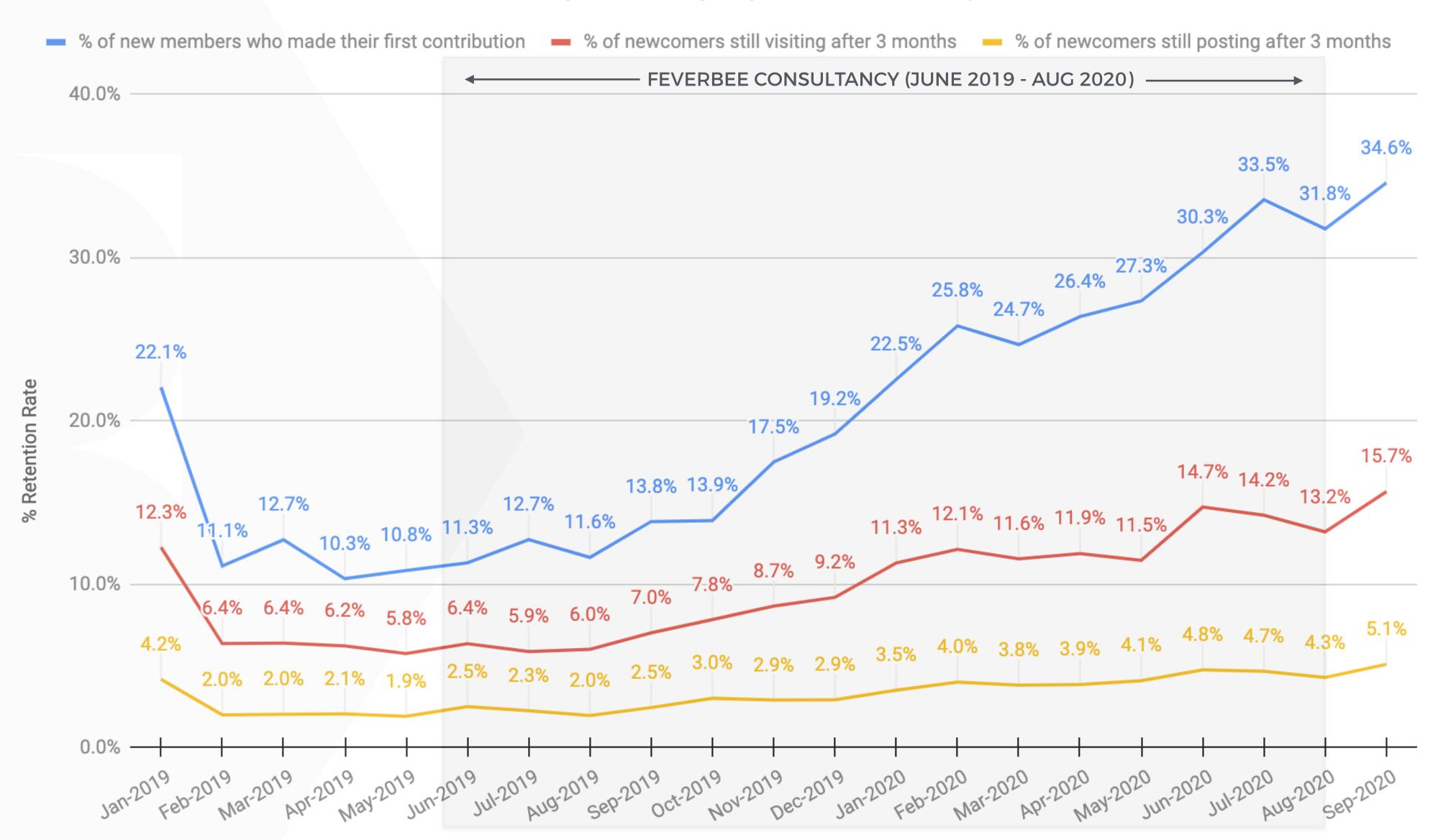
Improving Member Retention - Time-Series Data Over Two Years

Community Cohort Analysis (Jan 2019 - June 2021)



Improving Member Retention - Time-Series Data Over Two Years

Community Cohort Analysis (Jan 2019 - June 2021)





BACKGROUND RESEARCH, CONSTRAINTS, AND GOALS

ALWAYS BEGIN WITH RESEARCH

26 member interviews17 staff interviews279 survey responses.

RESEARCH SUMMARY

KEY FINDINGS

- 1) No capacity for major technical changes.
- 2) Members only visited when they had a problem.
- 3) Newcomers didn't find "any reason" (value) to keep coming back.
- 4) When informed of the value, members seemed keen to explore it.
- 5) Poor communication of value was a critical problem.
- 6) Superusers felt ignored and were beginning to drift away.
- 7) Members disliked receiving "countless" notifications from the community.

STATIC RETENTION RATES

In the 5 months prior to our work, the retention rates had declined from a holiday-period high and settled barely shifted from one month to the next.

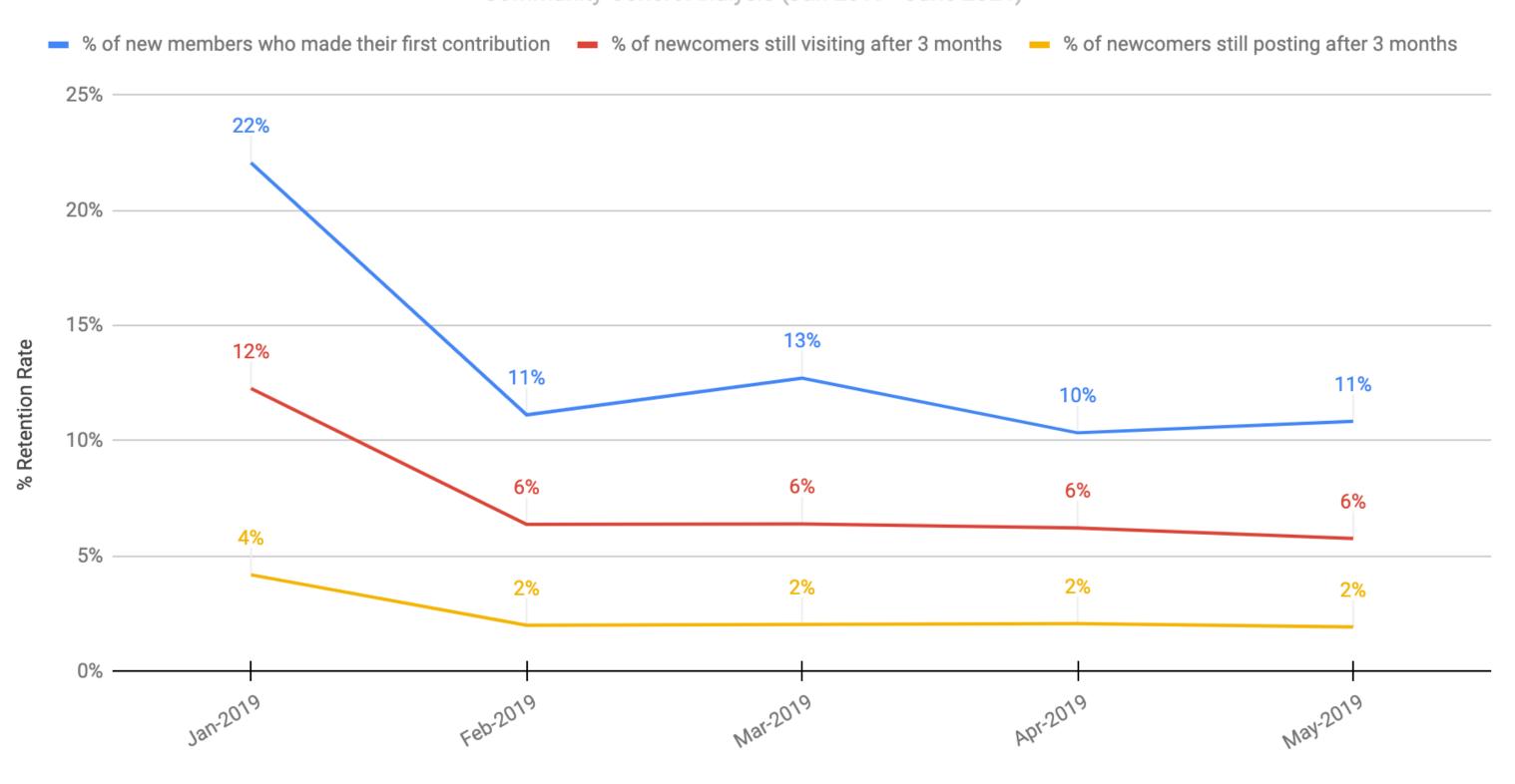
11% of new members made a contribution.

6% of newcomers still visited after 3 months,

2% of newcomers were still posting after 3 months.

Improving Member Retention - Time-Series Data Over Two Years

Community Cohort Analysis (Jan 2019 - June 2021)

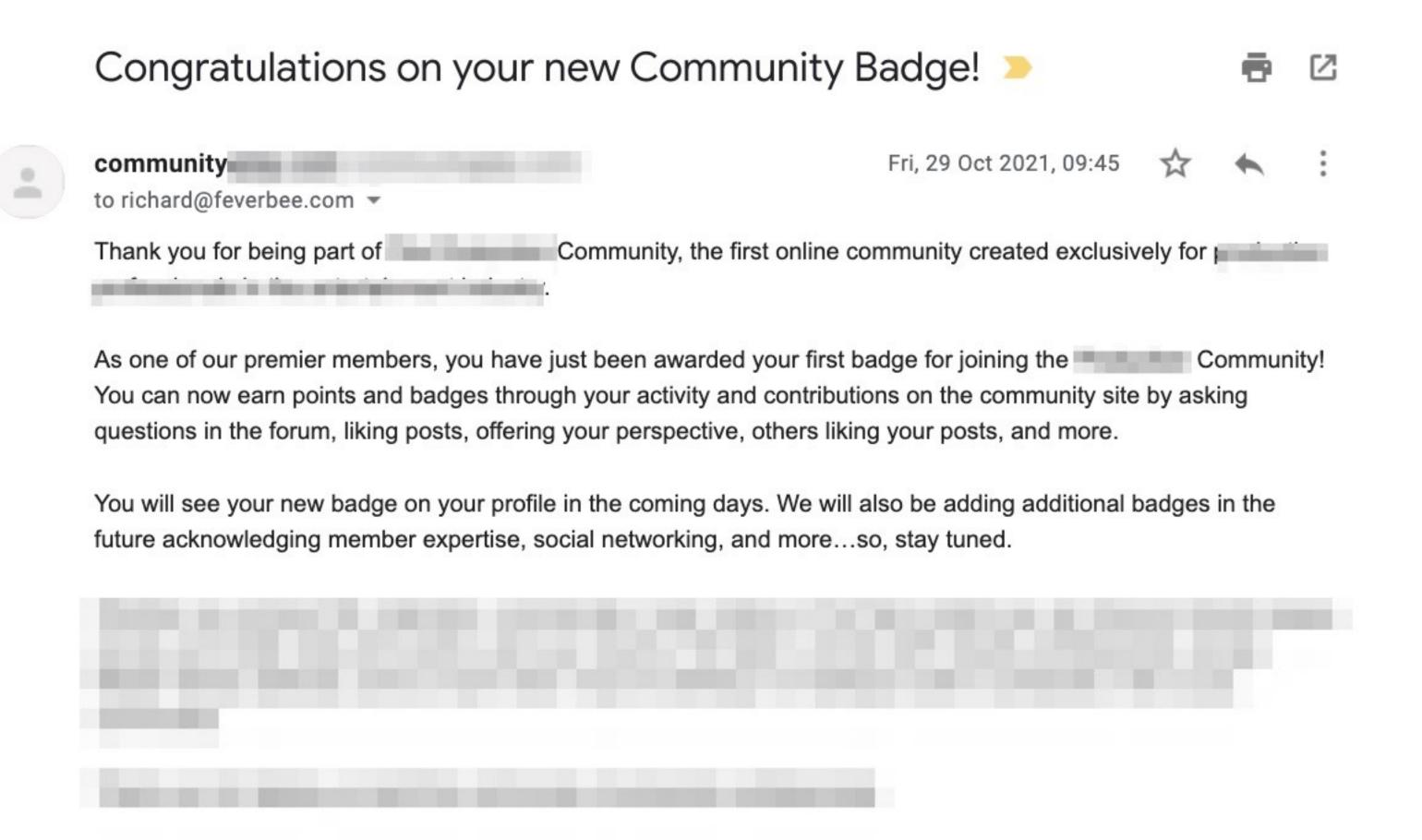




STEP ONE REMOVING AUTOMATED MESSAGES

STOPPED MAJORITY OF AUTOMATION RULES

- Community was sending newcomers 7 to 10 messages in their first month.
- 2) Several members considered them patronising.
- Most messages were low value (i.e. you have a beginner badge!)
- 4) Crowded out the more important messages we wanted to send to newcomers.



AUTOMATION RULES HAD NO MAJOR IMPACT

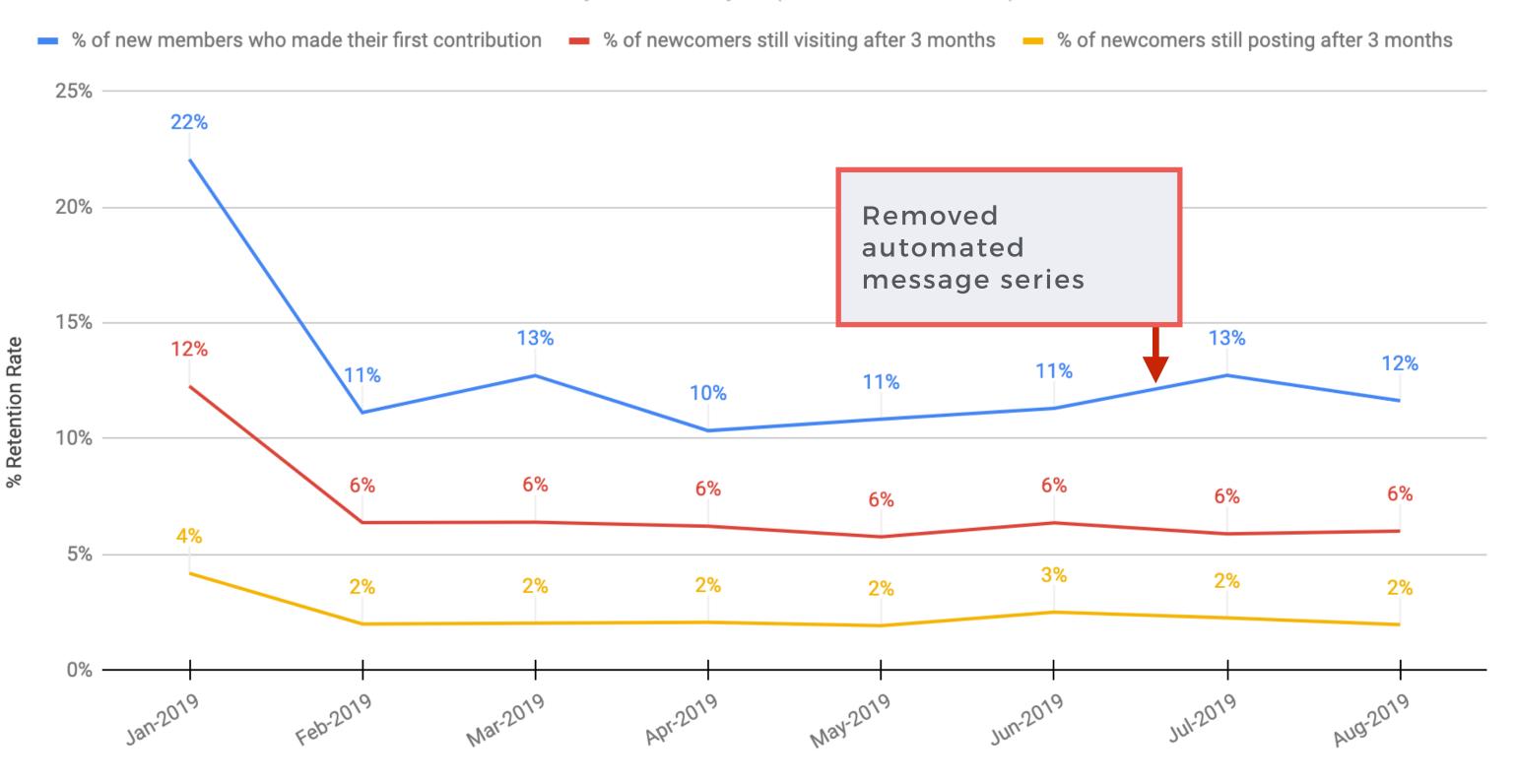
Removing automated messages didn't seem to increase participation at all.

However, interestingly, it didn't decrease participation neither.

We strongly suspect automated messages are largely redundant when it comes to engaging newcomers or keeping newcomers engaged in a community.

Improving Member Retention - Time-Series Data Over Two Years

Community Cohort Analysis (Jan 2019 - June 2021)





STEP TWO IMPROVING THE FIRST IMPRESSION



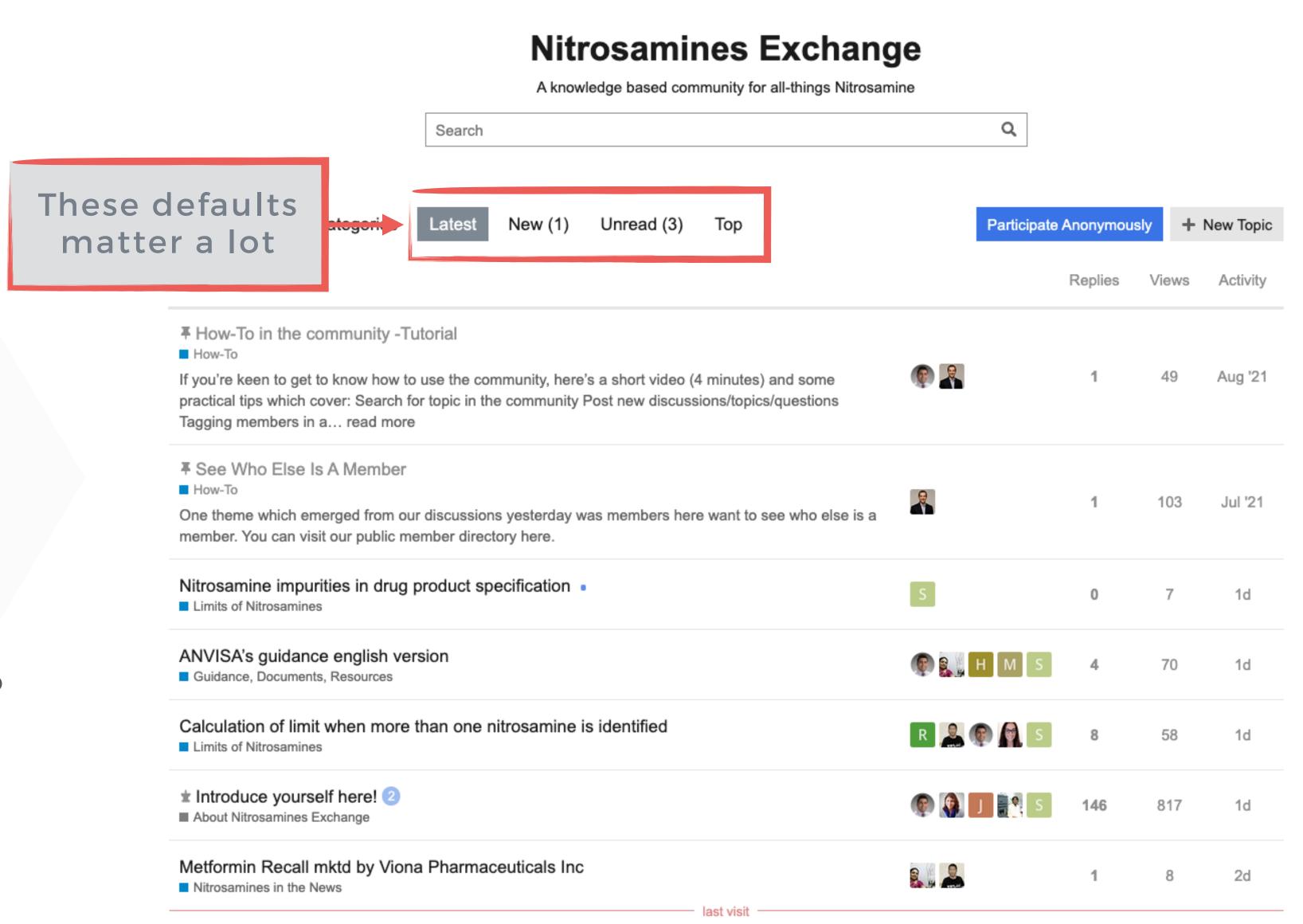




CHANGED TO 'LATEST POSTS' BY DEFAULT

Our research suggested:

- 1) Majority of members had already seen the top posts.
- 2) Latest posts encouraged quicker responses due to increased visibility.
- 3) Members wanted their discussions to appear at the top of the page.



REMOVED THE SURVEY POP-UP

- 3-pops were appearing to newcomers on their first visit.
- Removing pop-ups probably didn't have a huge material impact, but probably improved member satisfaction.
- 3) Better to have time-limited popups for surveys or ones that appear after a visit of a few pages.



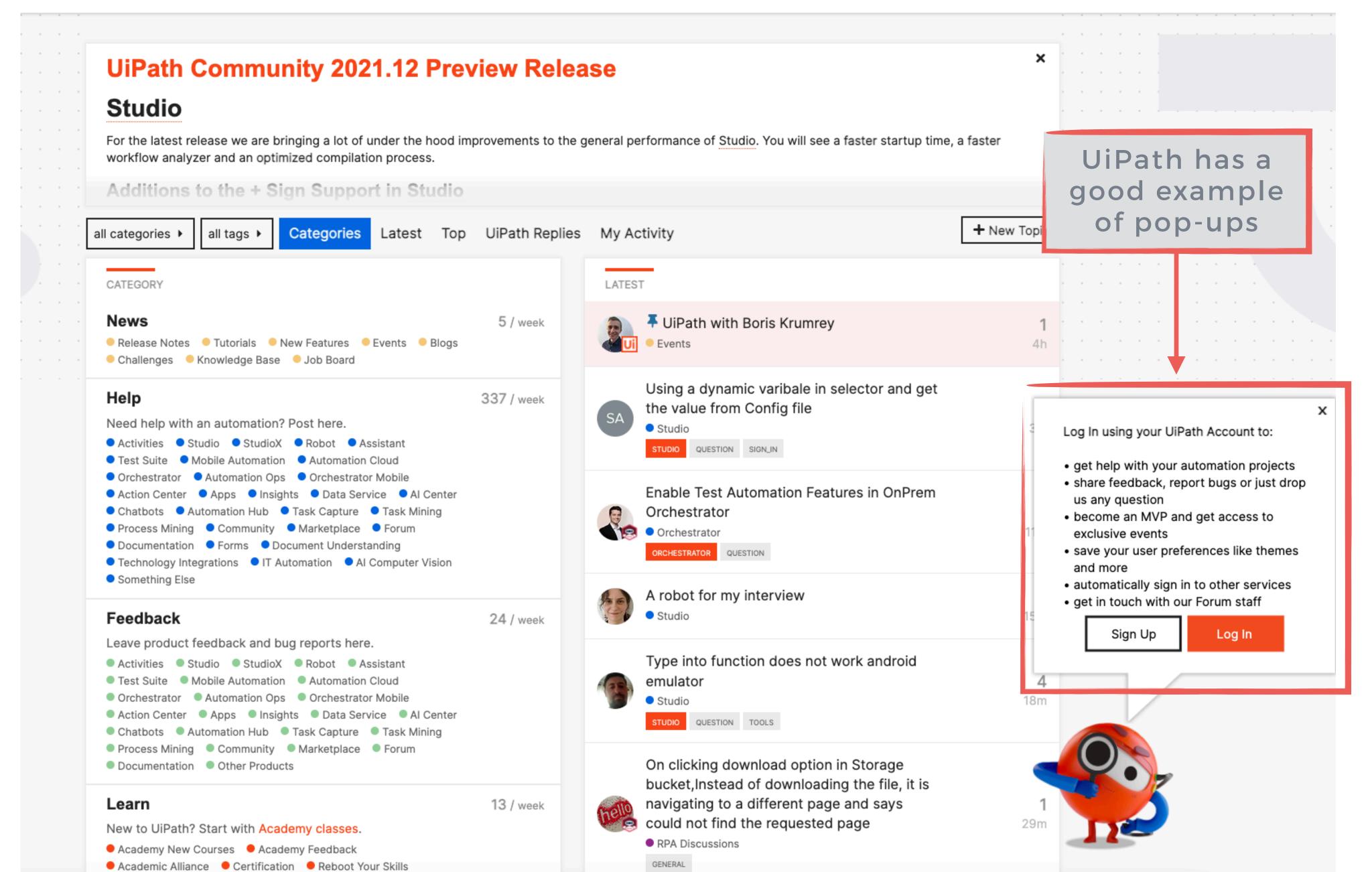
Sign Up



search here







CREATED A SUGGESTED LIST OF QUESTIONS

- 1) Newcomers reported not knowing what questions to ask.
- 2) We created examples and types of questions past members had asked.
- 3) This appeared to have a had a significant impact upon engagement.

ENCOURAGED MEMBERS TO KNOW THE COMMUNITY MANAGER'S NAME

- 1) People either ignore emails from community@companyname.com accounts or spam filters were picking them up.
- 2) If they did open it, they would rarely respond and engage.
- 3) We wanted to encourage members to respond directly to the community manager and have a conversation.
- 4) Encouraged members to have ongoing discussions with the community manager.

Hello {First Name},

My name is Shuning (pronounced as shoo-ning). I am the Community Manager of the Veracode Community, a user Community where developers and security practitioners learn how to use Veracode and support each other to develop secure software.

Your Community access is now enabled through the Veracode Platform. As a **customer** Community member, you get:

- Access to our top experts people who have been through what you've been through and would love to help.
- A comprehensive database of documentation.
- A breakdown of the best and most popular Veracode integrations.
- Best practices and case studies.
- Help to fix flaws.
- A place to ask questions and get help.
- Opportunities to contribute to the product roadmap by submitting "Ideas"

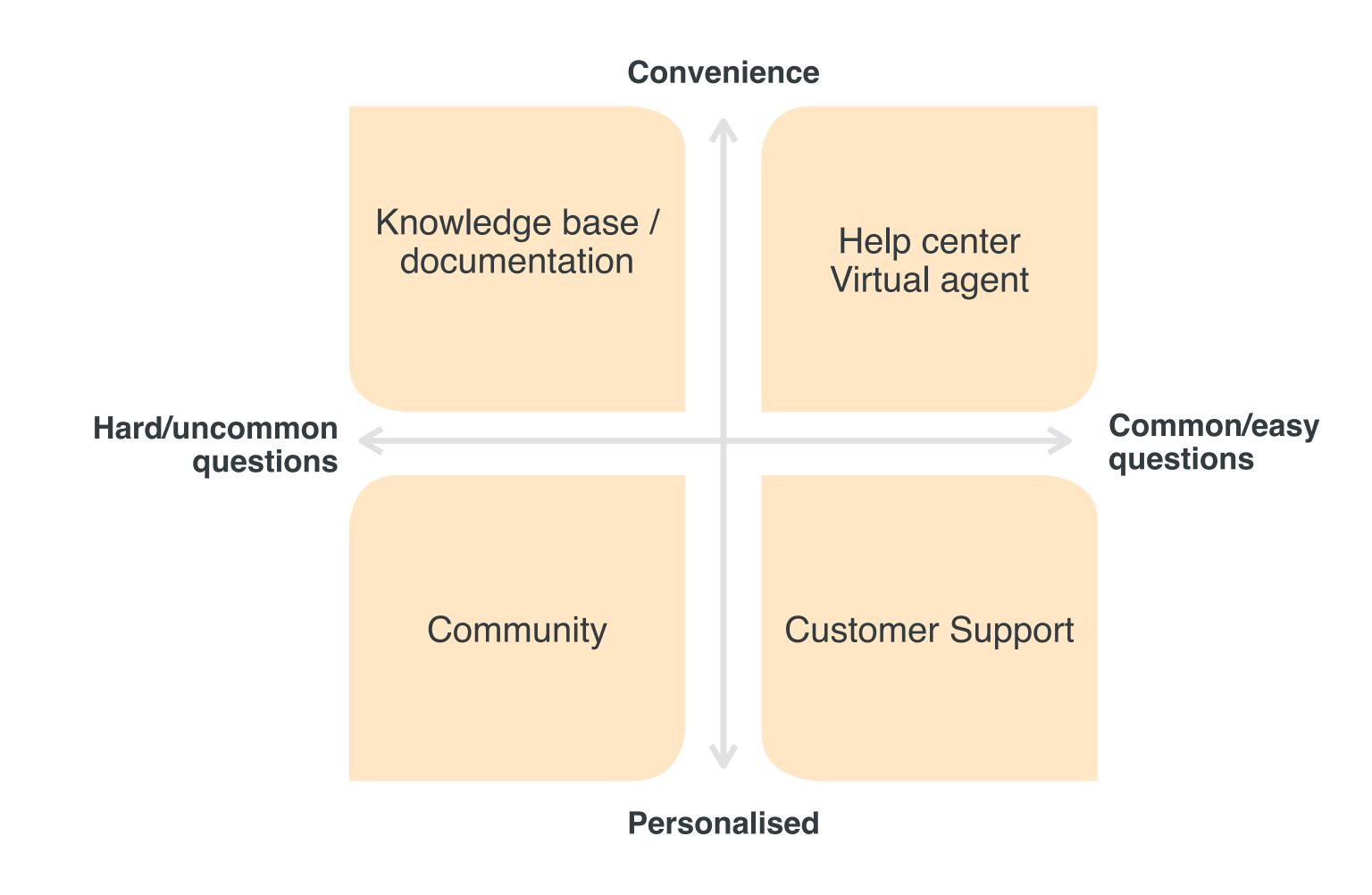
See you in the Community!

--Shuning

P.S. If you have self- registered for the Veracode Community before, you will still have access to that Community account, which is **separate** from your **Veracode Platform** account. If you'd like to merge both accounts, let me know (shsu@veracode.com)!

FOUND THE RIGHT POSITIONING

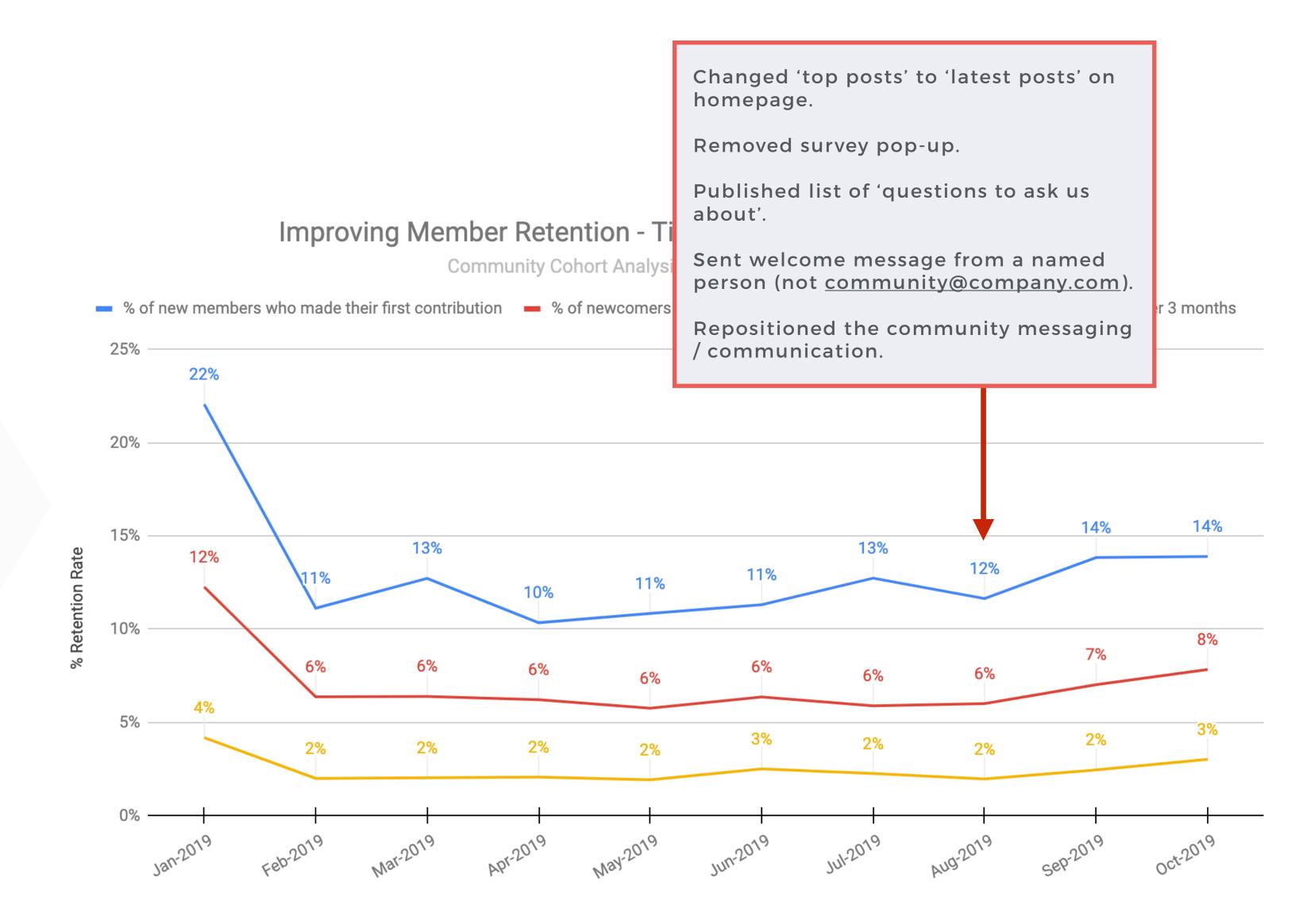
- Previous messaging focused on being a part of a group of peers like themselves
- Our research showed members first wanted quick responses to long-tail questions (but might explore joining peer groups later).
- 3) We focused the unique messaging on getting answers to questions no-one else can help with (and finding the latest tips you can share with others).
- 4) This was reflected in the banner, CTA, and everyone else a member could get help.



NOTICEABLE IMPROVEMENT

The number of members who made their first contribution increased by 17% and the number of members still visiting after 3 months almost doubled during this period.

Although the percentage differences themselves are quite small, this has a noticeable impact upon the level of participation in the community.

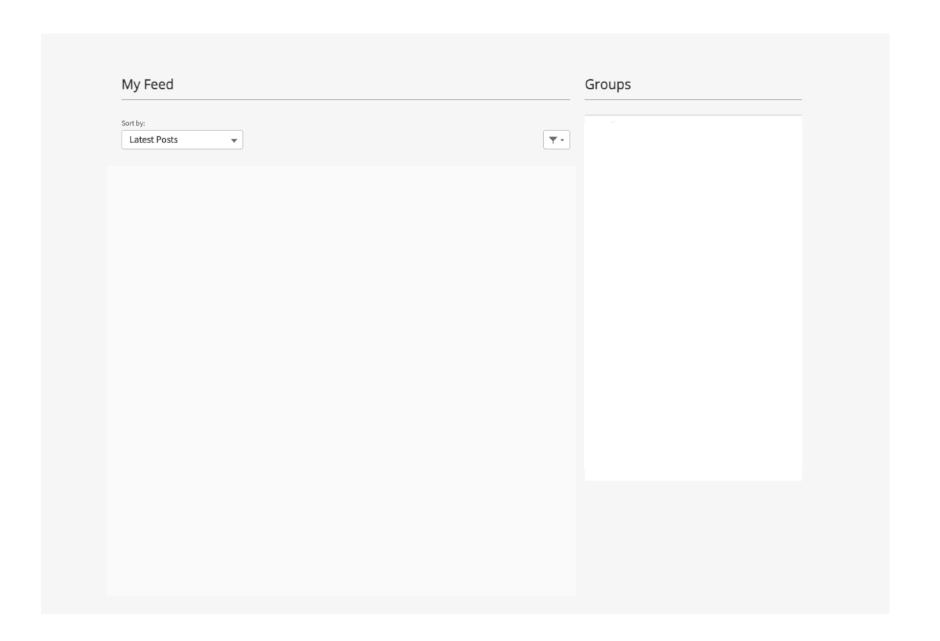




STEP THREE PERSONALISING THE COMMUNITY EXPERIENCE

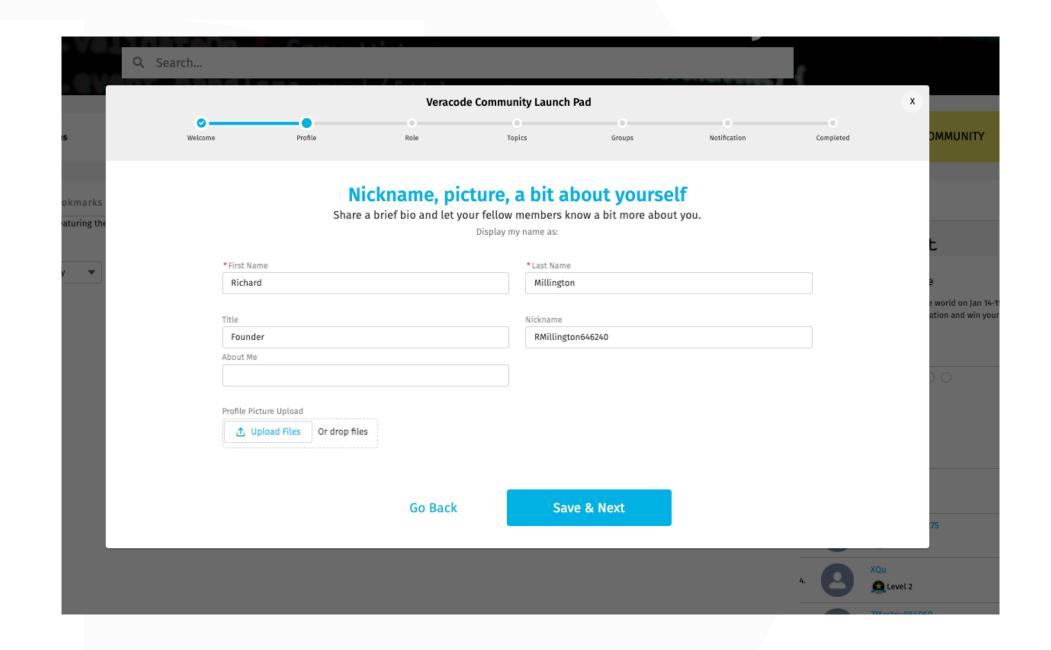
MEMBERS TO FOLLOW LIST

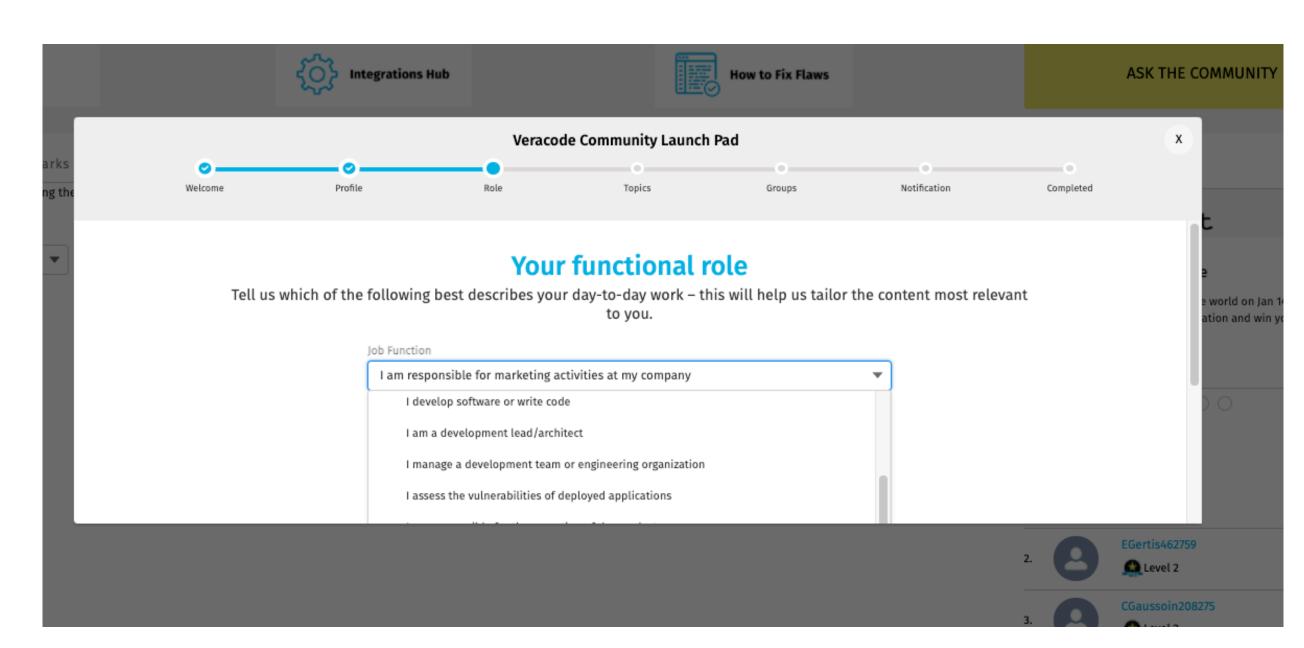
- Members often had blank feeds upon joining the community (or feeds of very limited activity).
- Created a list of members and topics for newcomers to follow in the community.
- 3) Not a huge win, but seems to have improved the member experience for newcomers.





CUSTOM ONBOARDING JOURNEYS

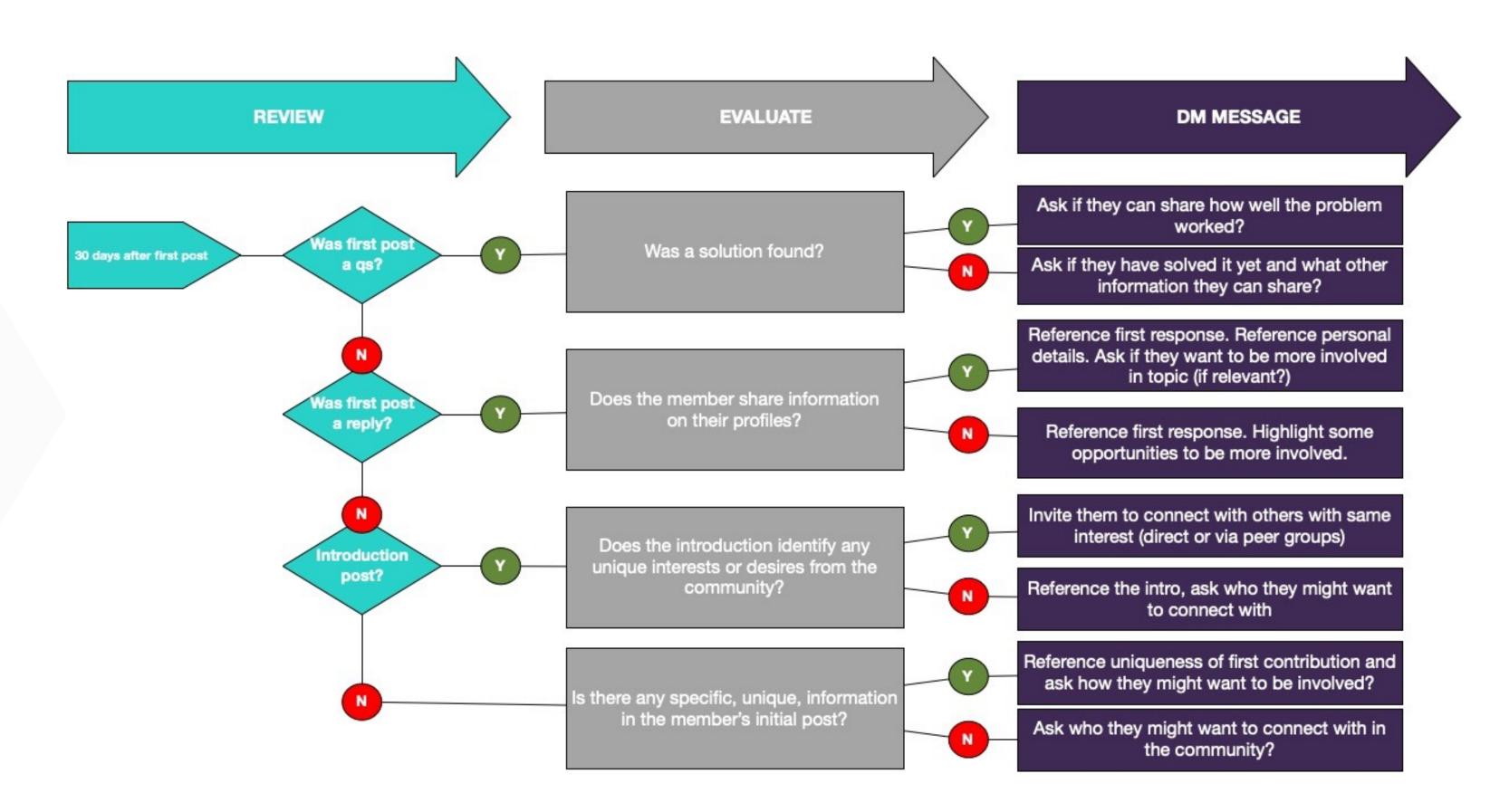




HTTPS://WWW.7SUMMITSINC.COM/RESOURCES/ONBOARDING/

PERSONALISED RESPONSES TO EVERY POSTER

- 1) Members seemed to respond to direct messages from the community manager (and other members).
- Developed a system for ensuring moderators and community managers can engage in every member in a unique way.
- 3) Probably highest impact thing to drive early participation.
- 4) Only did this well 40% of the time.

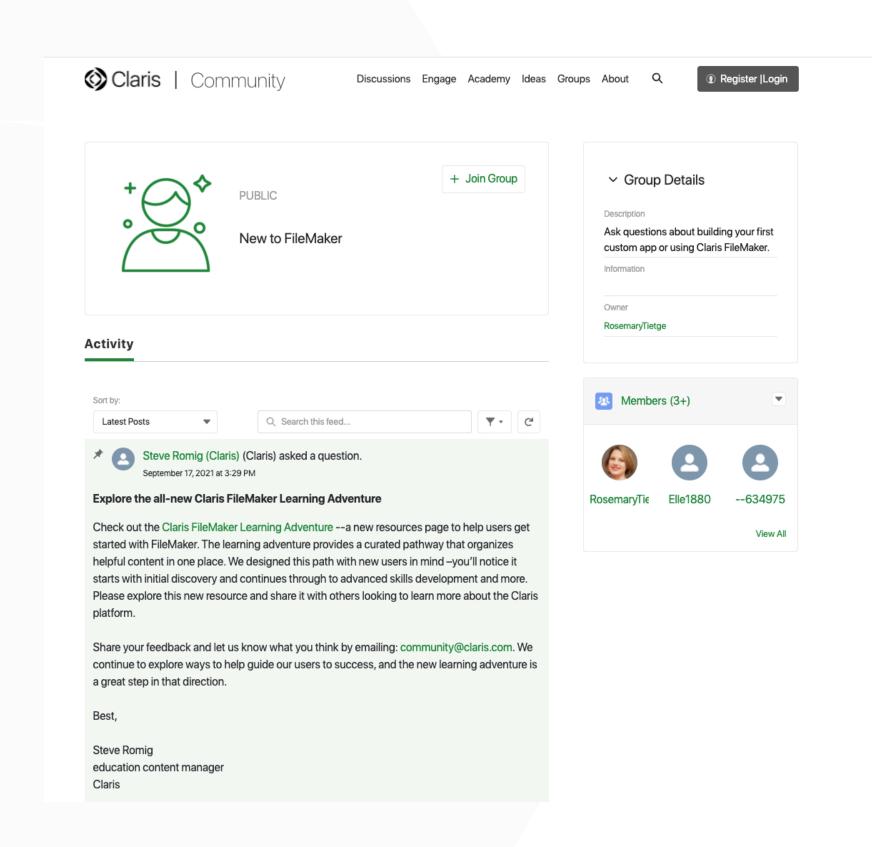


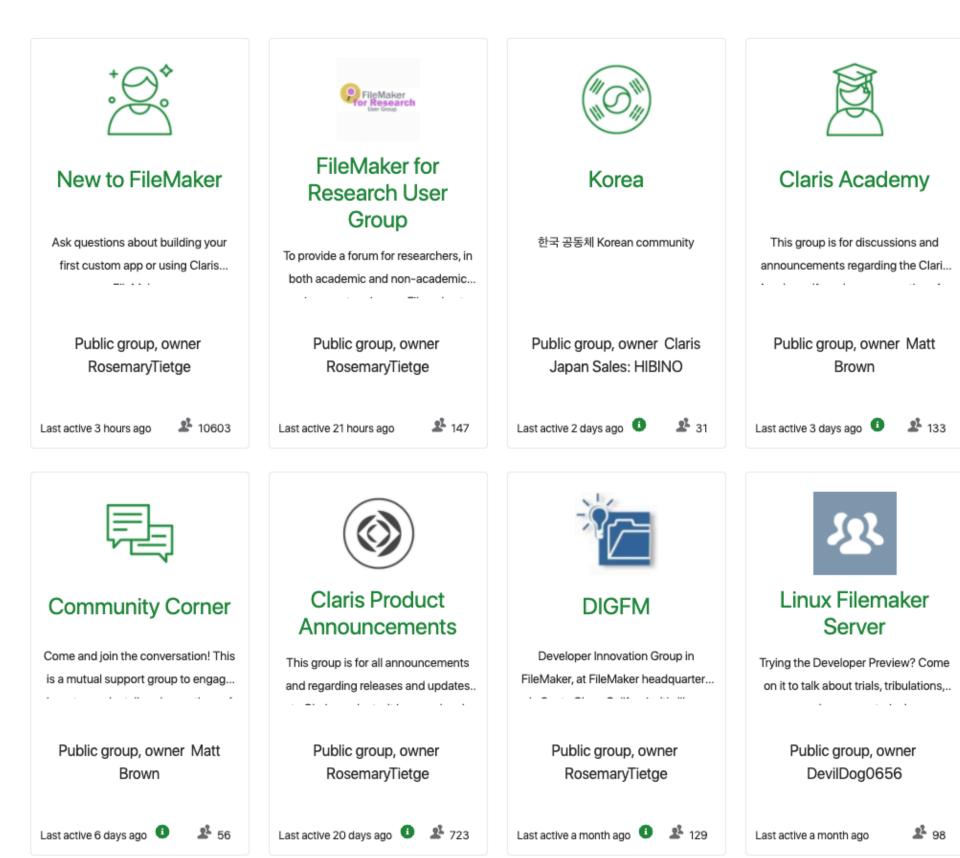
NEWCOMER METING

- 1) Newcomers frequently wanted help from brand reps when using the product. But this doesn't scale.
- 2) Hosted a weekly meeting for community/product newcomers to ask questions and get support.
- High effort for mixed rewards.
 Outsourced to superusers and later abandoned.



CREATED A NEWCOMER GROUP

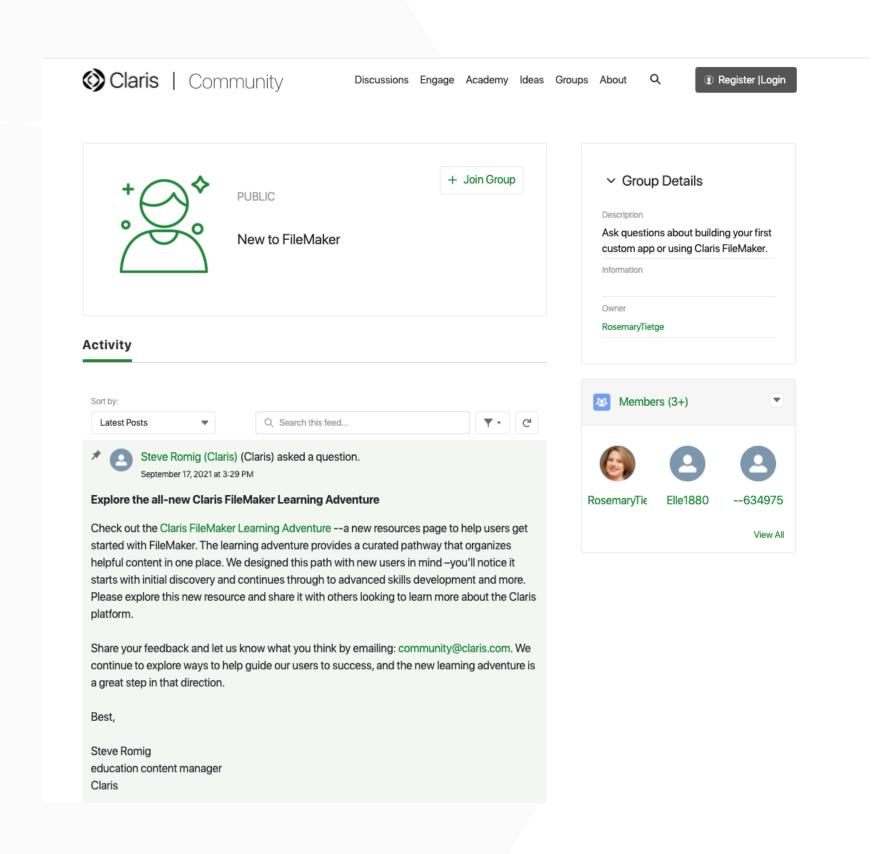


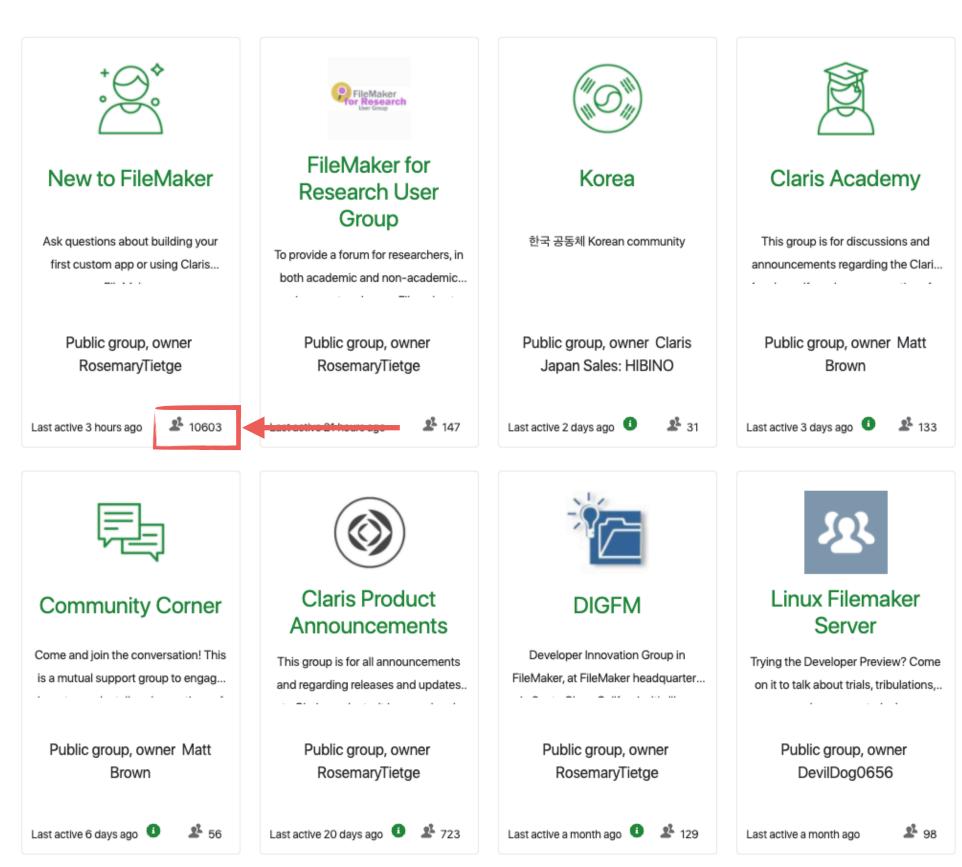


- 1) Members were nervous about asking questions in the community.
- 2) Created a newcomer group solely for product newcomers (rather than community newcomers).
- 3) Slow start, but soon had a steady cadence of questions. Probably led to a few percentage points increase in members who participate.



CREATED A NEWCOMER GROUP





- 1) Members were nervous about asking questions in the community.
- 2) Created a newcomer group solely for product newcomers (rather than community newcomers).
- 3) Slow start, but soon had a steady cadence of questions. Probably led to a few percentage points increase in members who participate.

FINDING EVERYONE A ROLE

- 1) Upgraded the messages from the community manager to focus on the ABCD approach.
- 2) Finding a role (or asset) everyone in the community can contribute.
- 3) High effort requiring lots of training and support.

FINDING EVERYONE A ROLE

- 1) Upgraded the messages from the community manager to focus on the ABCD approach.
- 2) Finding a role (or asset) everyone in the community can contribute.
- 3) High effort requiring lots of training and support.

"Hi [name],

I really loved your post about [topic] last week.

Did you find [clarification question]?

I think our members might really benefit from learning more from your experiences if you might be interested?

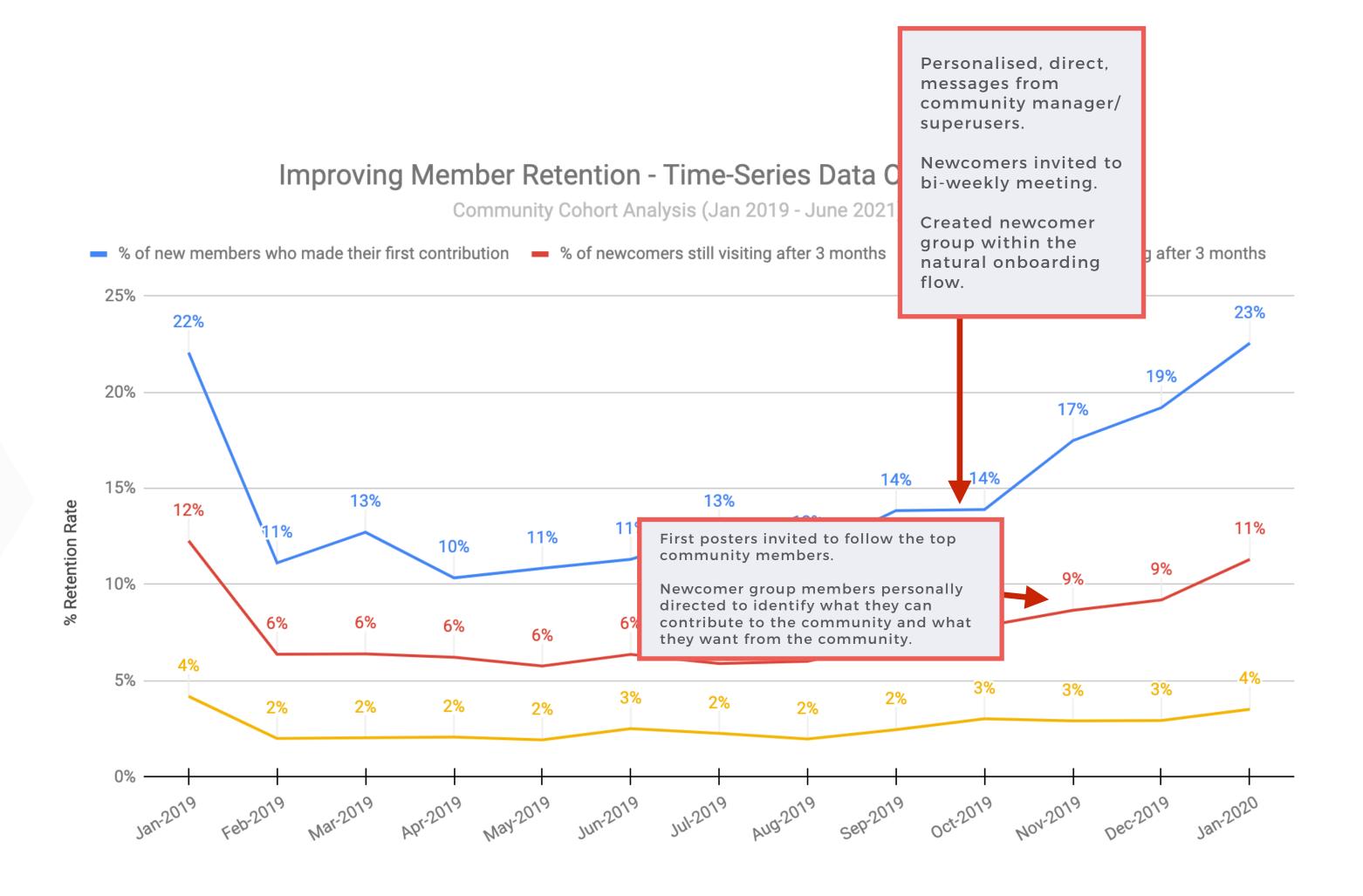
I'm thinking it might be great to have you [run a group/write a regular blog/host an event/reply to discussions] on a regular basis?

Let me know if you're interested."

RAPID PROGRESS

This is where the numbers begin to really increase at a noticeable level. By end of the year we had doubled most of the retention rate metrics from the first year.

The personalised messages, finding members a role, and newcomer groups appear to have had the biggest impact (although the latter took some time go get going).





STEP FOUR MAKE IT EASY FOR SUPERUSERS

STANDARDISED TEMPLATES

- 1) Created a flow-chart for superusers to follow to respond to and engage other community members. This outlined how superusers can respond to any message.
- 2) Developed a set of templates for responding to different types of questions (linked to within the flow-chart).
- 3) Shared **lots** of examples of good and bad responses.

CURATED THE BEST RESOURCES

- Newcomers were asking the same repetitive questions.
- Put together a curated list of top resources and discussions within the community which "every newcomer should read".
- Probably a big win (but not tracked individually).

Featured Content



TUTORIAL

How To Install the Anaconda **Python Distribution on Ubuntu** 20.04

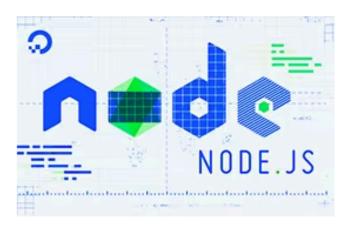
Anaconda is an open-source package manager, environment manager, and distribution of the Python and R programming languages.



TUTORIAL SERIES

Getting Started With WordPress

In this series, learn more about WordPress and how to install, configure, and optimize WordPress



TUTORIAL SERIES

How To Code in Node.js

Node.js is a popular open-source runtime environment that can execute JavaScript outside of the



Introduction to the Cloud

This curriculum is designed to introduce open-source cloud computing to a general audience, along with the skills necessary to securely deploy appl...



Sysadmin eBook: Making **Servers Work**

This book highlights practical sysadmin skills, common architectures that you'll encounter, and best practices that apply to automating and running...





TUTORIAL SERIES

How To Manage a Redis Database

The tutorials in this series focus on connecting to a Redis database, managing a variety of data types, and troubleshooting and debugging problems.



TUTORIAL SERIES

How To Code in Go

Go (or GoLang) is a modern programming language originally developed by Google that uses high-level syntax similar to scripting languages.



TUTORIAL

How To Install Linux, Apache, MySQL, PHP (LAMP) Stack on **Ubuntu 20.04**

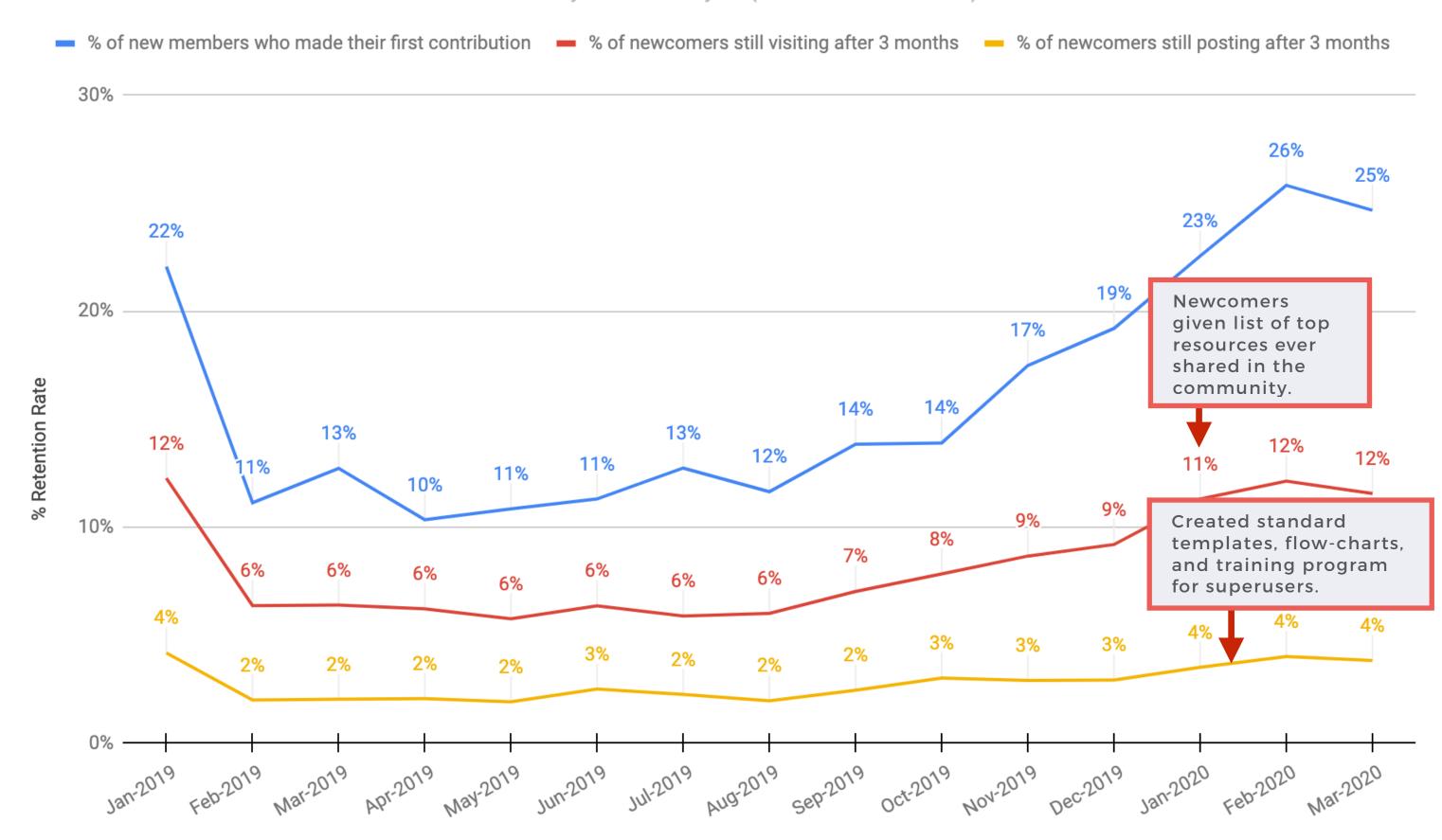
A "LAMP" stack is a group of opensource software that is typically installed together to enable a server to host dynamic websites and web apps...

HIGH-IMPACT ACTIVITIES

Both of these interventions seem to have had an immediate (and sustained) impact upon the number of newcomers who continue to visit and post within the community during this time-frame.

While there wasn't any specific intervention targeted at getting newcomers to make their first contribution, this metric continued to rise during this period. We do not have an obvious explanation for this.

Improving Member Retention - Time-Series Data Over Two Years

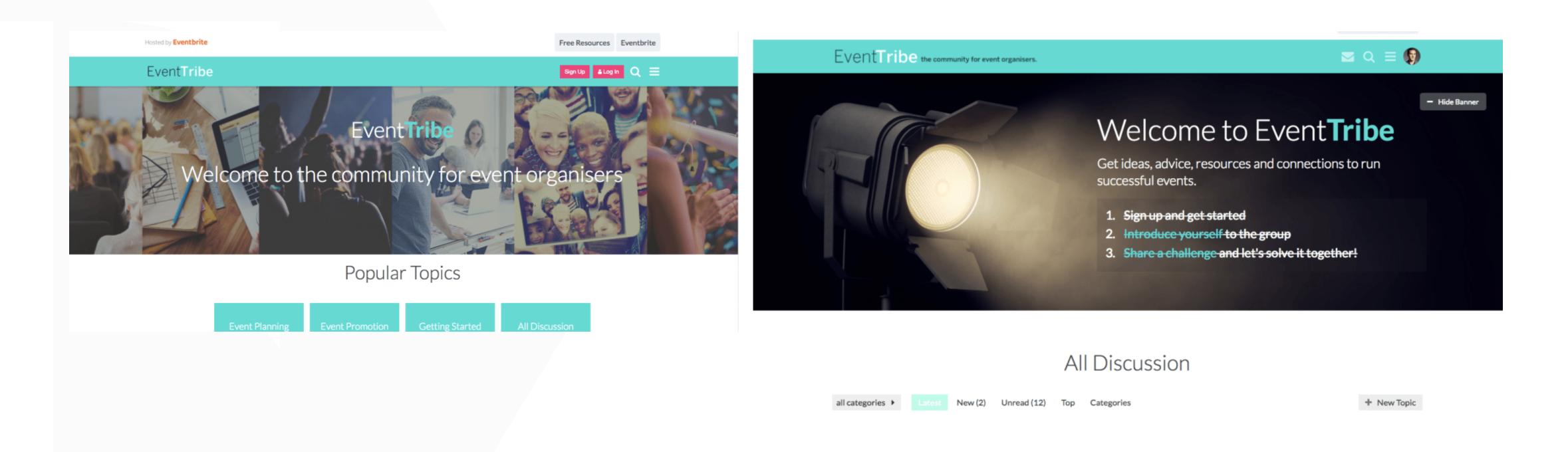




STEP FIVE BANNER RELAUNCH AND FOLLOW-UPS



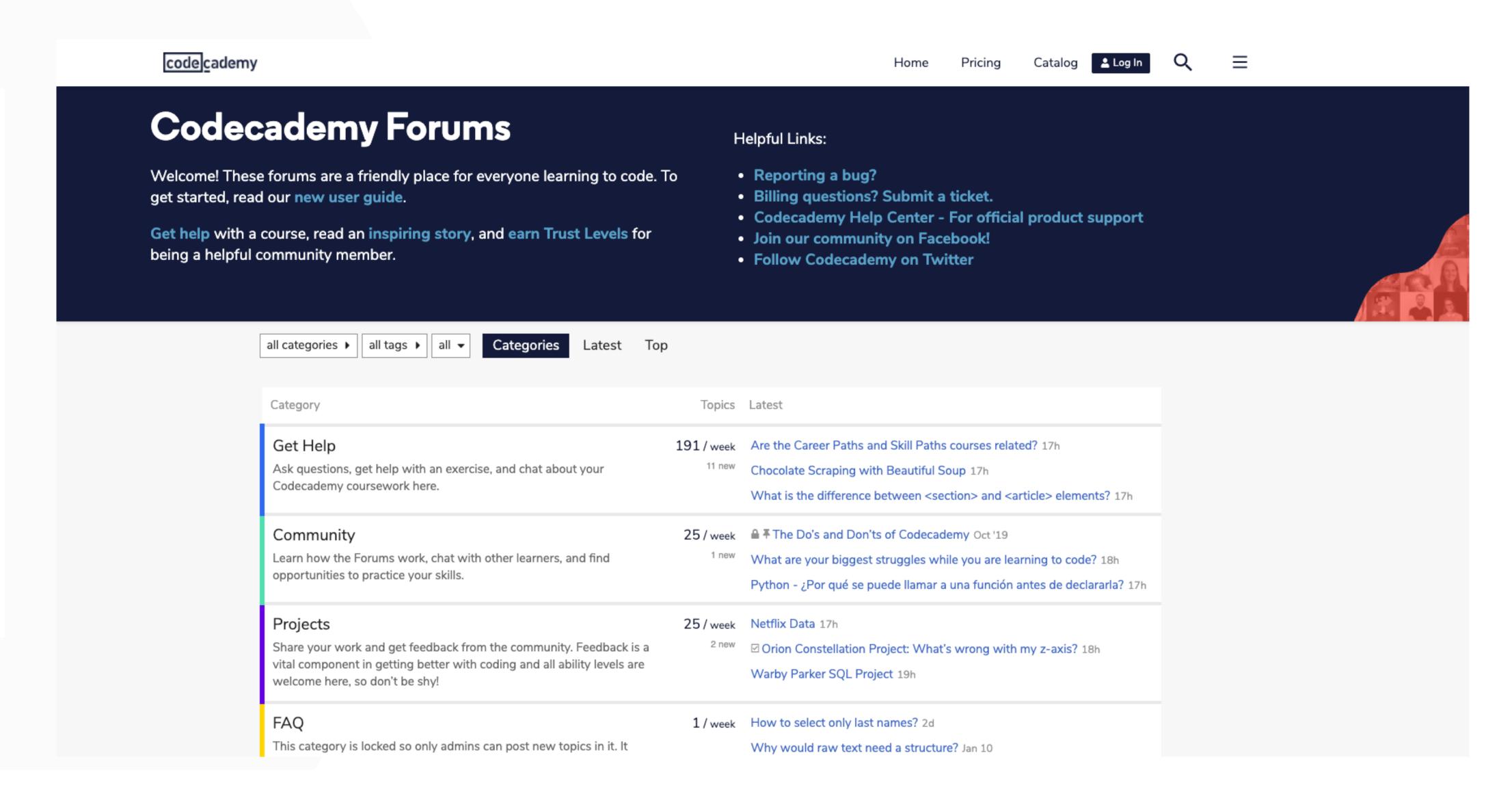
REDESIGNED THE BANNER



- 1) The previous banner lacked specific calls to action and a clear differentiator of the community's purpose.
- 2) We revamped to three actions visitors could take right now with links.
- 3) Positioned as 'solve problems', 'top tips' and 'find a group'.



CODECADEMY BANNER



FOLLOW-UPS TO CHECK PROGRESS

- 1) Used an automation tool to create a list of members for superusers to reach out to.
- 2) 65% of FTPs (first-time posters) received a follow-up message after 3 months.
- 3) Invitation to join veteran groups if still engaged.

AUTOMATICALLY ASSIGNING MEMBERS TO ROLES

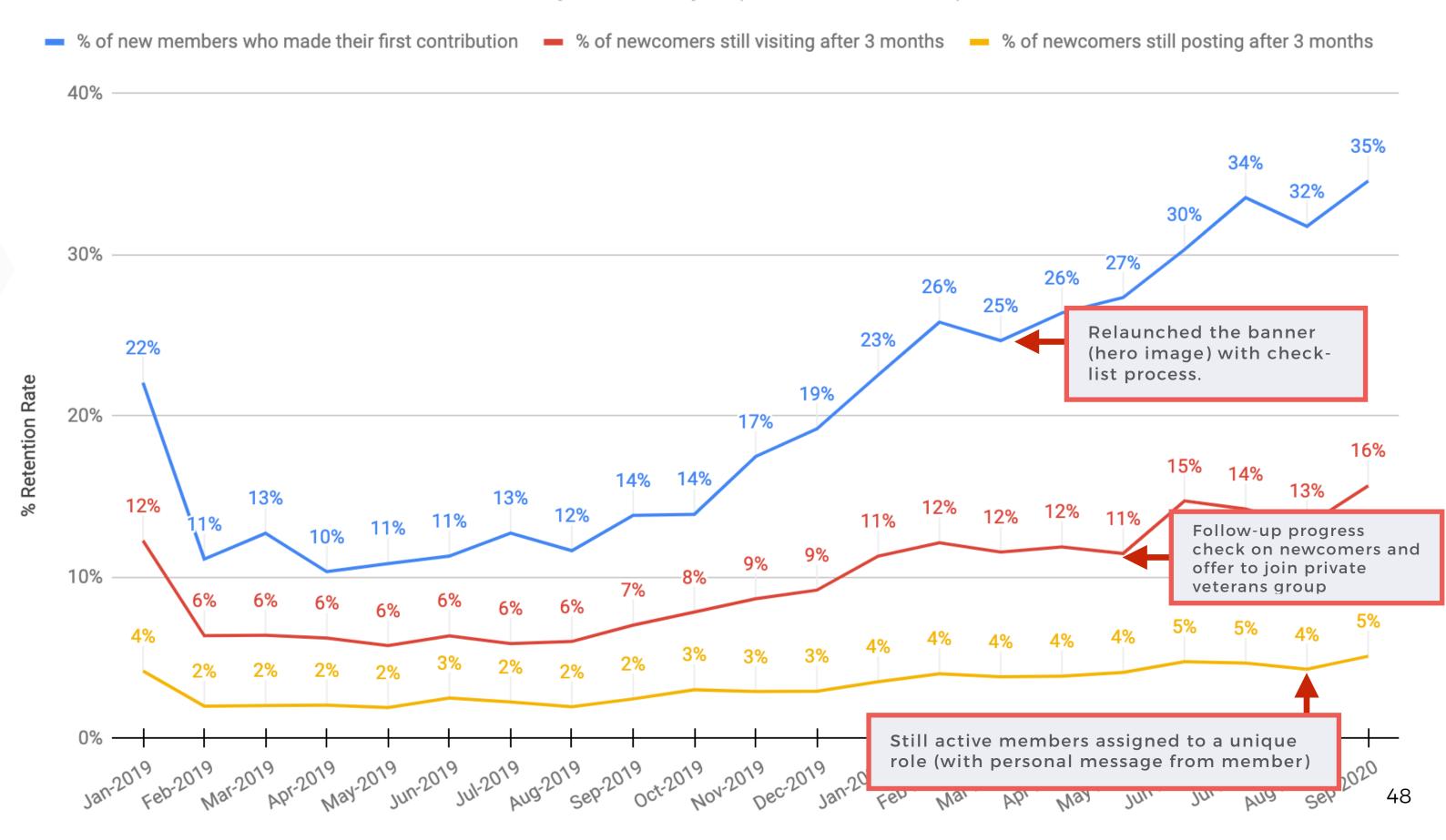
- 1) Tried to automated assigning members to roles based upon their past activities.
- 2) Members received an email alerting them what role they had been assigned to.
- 3) Choice about whether to accept it or not. Most roles related to specific topics/groups. 10% to 20% acceptance rate.

HIGH-IMPACT ACTIVITIES

Both of these interventions seem to have had an immediate (and sustained) impact upon the number of newcomers who continue to visit and post within the community during this time-frame.

While there wasn't any specific intervention targeted at getting newcomers to make their first contribution, this metric continued to rise during this period. We do not have an obvious explanation for this.

Improving Member Retention - Time-Series Data Over Two Years

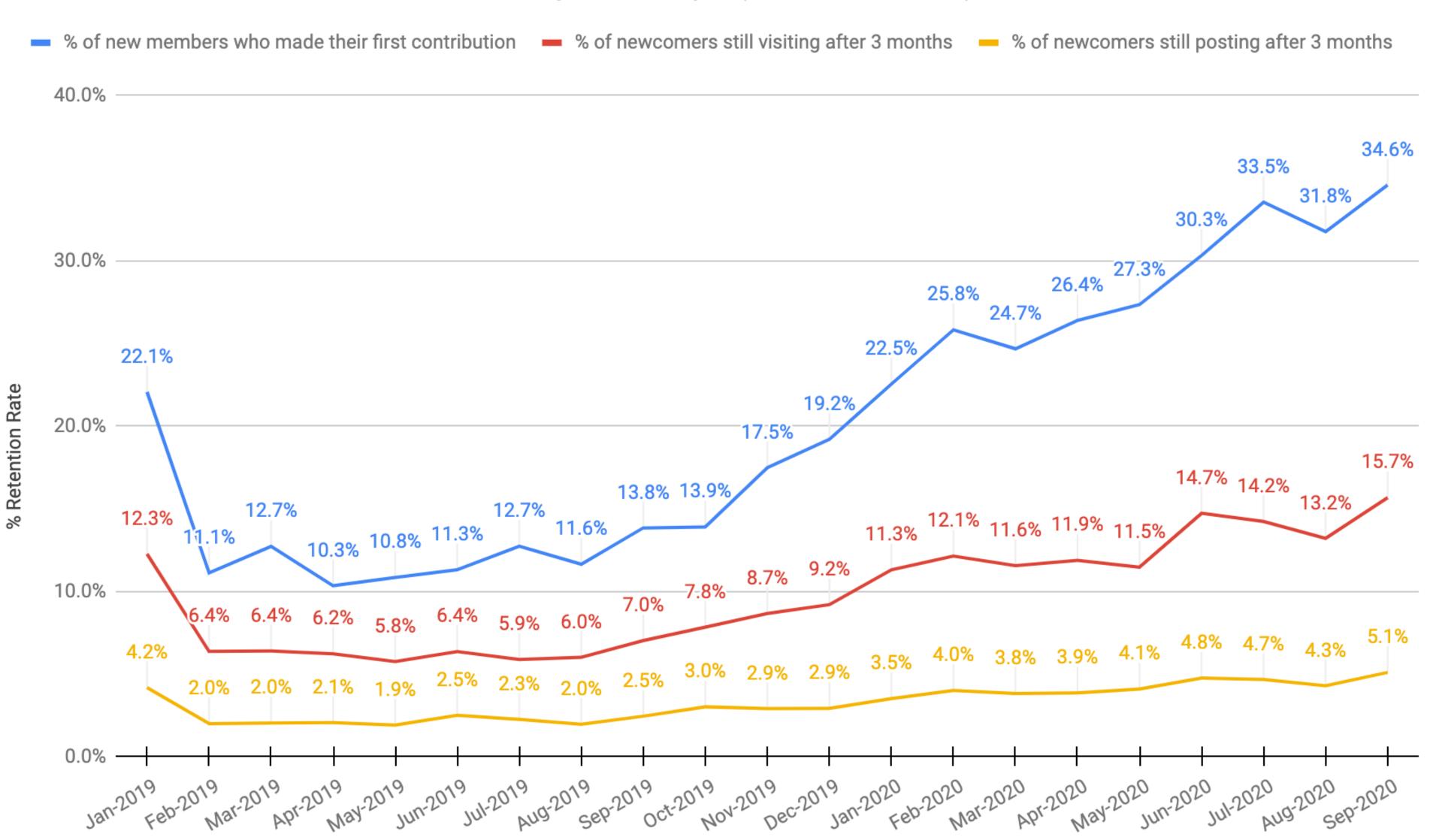




SUMMARY WHAT WORKED / DIDN'T WORK?

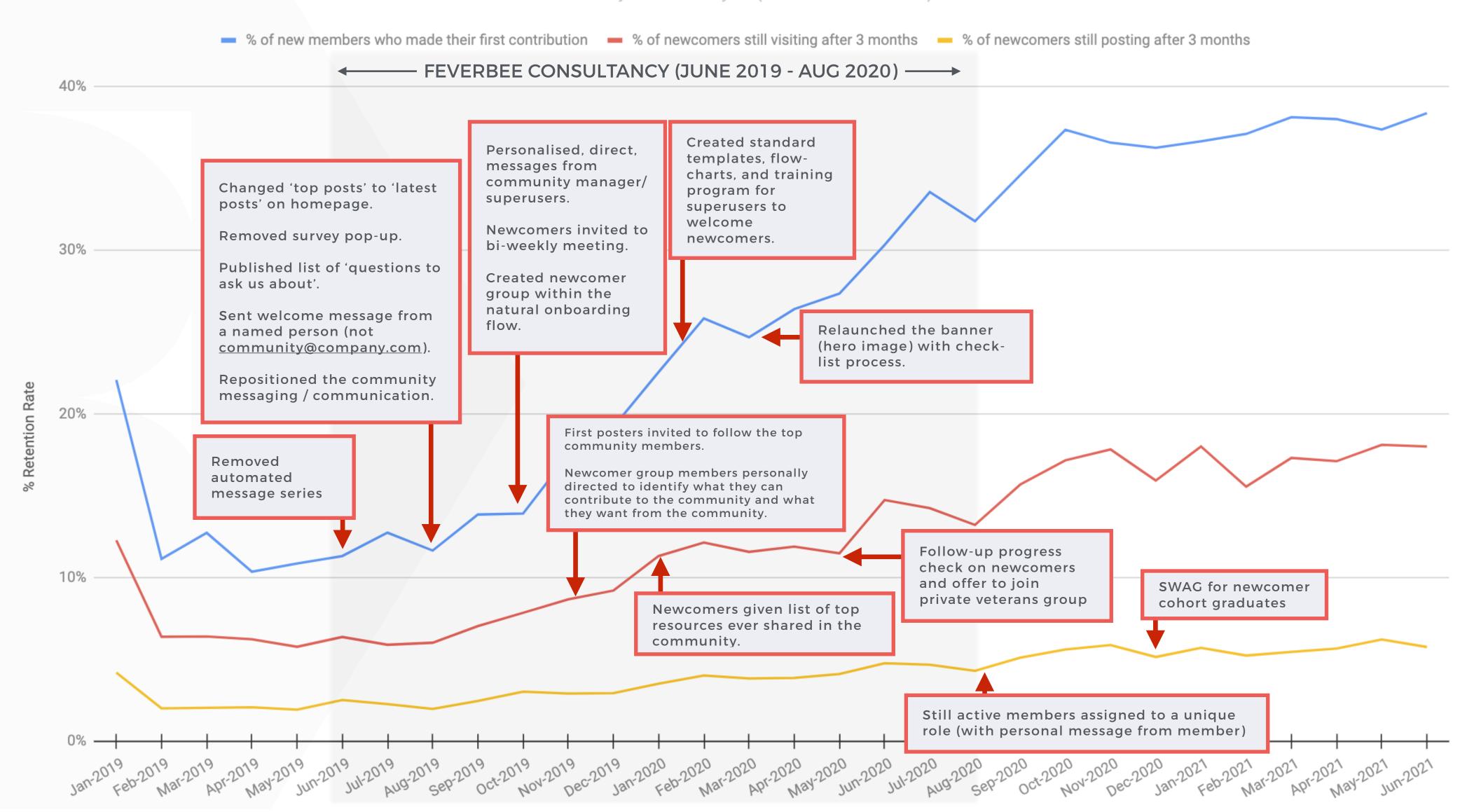


Improving Member Retention - Time-Series Data Over Two Years





Impact of Personalised Messages Upon Member Retention Rates



KEY LESSONS

- 1) Do the research (prioritise what to focus on).
- 2) Most members can't be more engaged than they already are.
- 3) Improving by a few percentage points has a BIG impact upon long-term engagement.
- 4) Personalised messages seem to have the biggest impact.
- 5) Useful, unique, contributions are huge.
- 6) Suggested questions helped.
- 7) Making members feel they can make a unique contribution had a big impact.



BUILD YOUR COMMUNITY (Pearson, 2021)

BY RICHARD MILLINGTON

AVAILABLE ON AMAZON



Richard Millington

Community Consultant

Richard Millington is the founder of FeverBee, a community consultancy whose 310+ clients have included Apple, Facebook, Google, SAP, HP, The World Bank, Novartis, Sephora, and many more.

310+

Communities developed

Richard has helped many of the world's largest organisations develop successful online communities.

3

Published books

Author of Buzzing Communities (2012), The Indispensable Community (2018), and Build Your Community (2021)











NEED HELP? RICHARD@FEVERBEE.COM